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//+-----+
//|                                     Swiss Army EA.mq4 |
//|                                     Copyright © 2007, Ryan Klefas |
//|                                     http://www.metaquotes.net |
//+-----+
#property copyright "Copyright © 2007, Ryan Klefas (Base 1.8)"
#property link      "rklefas@inbox.com"

extern string      id="==== Identity Settings =====";
extern bool        ManageBy_Symbol=false;           // If true, EA will only manage order that have matching
                                                    // symbols
extern bool        ManageBy_Magic=false;            // If true, EA will only manage order that have matching
                                                    // magic numbers
                                                    // If both are false, EA will manage ALL orders regardless
                                                    // of magic numbers or symbols
extern int         MagicNumber=999999;              // Magic number EA will try to manage

extern string      manage="==== Stop Management =====";
extern int         BreakEvenAt=0;                   // Set Stoploss to open order price at X pips profit
extern int         BreakEvenSlide=0;                // Move the breakeven point up or down around
                                                    // the order open price
extern int         TrailingStop=0;                  // Stoploss follows behind current price by X pips
extern bool        OnlyTrailAfterProfit=false;       // Trailing Stop will only trail when order is profitable

extern string      close="==== Close-out Conditions =====";
extern bool        ImmediateCloseOut=false;         // Close-out immediately occurs

extern bool        CloseByTime=true;                // Close-out at the specified time
extern int         CloseHour=23;                    // Hour to close
extern int         CloseMinute=55;                  // Minute to close

extern bool        CloseByTotalProfit=false;         // Close-out when total profits surpass specified level
extern int         TotalProfit=100;                 // Profit in dollars to close

extern bool        CloseByTotalLoss=false;           // Close-out when total losses surpass specified level
extern int         TotalLoss=100;                   // Losses in dollars to close

extern bool        CloseByDrawdown=false;           // Close-out if max percentage drawdown is reached
extern int         MaxDrawdown=25;                  // Maximum percentage drawdown allowed

extern string      action="==== Close-out Actions =====";
extern bool        CloseBuys=false;                // All active buy orders will close
extern bool        CloseSells=false;               // All active sell orders will close
extern bool        DeletePendings=false;           // All pending orders will close
extern bool        CloseEverything=true;            // All orders will close

extern string      extra="==== Extra Settings =====";
extern string      ExpertName="Swiss Army EA";      // Expert name: for aesthetic purposes
extern bool        Disable_Comments=false;          // EA will not display comments on screen
extern int         Slippage=3;                      // Slippage on closing orders
```