

.2 scalping system rules

1. Enter a trade when a new signal appears:

(Entries are limited to ONE every new Volatility.Pivot.Open line value.)

Short orders are taken if a candle opens **BELOW** the v.p.o line and a **RED** arrow is signalled

Long orders are taken if a candle opens **ABOVE** the v.p.o line and a **GREEN** arrow is signalled

2. Set your STOPLOSS

Short orders: SL is set 1pip above the **HIGH** of the 3rd bar (painted bar) before the **RED** arrow

Long orders: SL is set 1pip below the **LOW** of the 3rd bar (painted bar) before the **GREEN** arrow

3. Manage your trade

3a. Trailing you SL

When in a trade the SL value is advanced if a new signal of the same direction appears:

Short orders: SL is advanced to 1pip above the **HIGH** of the 3rd bar (painted bar) before the **NEW RED** arrow

Long orders: SL is advanced to 1pip below the **LOW** of the 3rd bar (painted bar) before the **NEW GREEN** arrow

3b. Spotting and setting your TAKEPROFIT

If an opposite signal appears we set the TP value **ONLY** if the result is profitable:

Short orders: TP is set 1pip below the **LOW** of the 3rd bar before the **NEW GREEN** arrow

Long orders: TP is set 1pip above the **HIGH** of the 3rd bar before the **NEW RED** arrow

If a new TP signal appears and has the same value as the previously set TP value we **EXIT** the trade.

3c. Spotting and setting a STOP & REVERSE order

While in a trade and 2 subsequent opposite signals appear the order should be exited and a reverse order should be placed. (The new order should be managed according to rules 3a, 3b and 3c).

4. When a trade is EXITED (by SL, TP or Close) we wait for the v.p.o to change it's value before we look for a new entry. Any signal which appears before the v.p.o line changes it's value is NOT VALID!