

DETAILS

We will start the EA. It will do nothing till a new signal. Then;

When indicator gives the new signal(for example BUY), EA will open 2 BUYs. "TP-1, SL-1 Lot-1" is for one of them and "TP-2, SL-2, Lot-2" is for the other BUY order.

Now we have 2 BUYs with different SL/TP/Lot values. When any of them closes by TP(not SL or not manually) and if "Num of Repeat != 0"(not equal 0) then EA will open a new BUY with "TP-3, SL-3, Lot-3". Then, if any of our opened BUY order closes by TP(not SL or not manually) and if "Num of Repeat >= 2" then EA will open a new BUY with "TP-4, SL-4, Lot-4". This repeat will continue according to the our "Num of Repeat" input.

When a trade closes by SL or user closes it manually, we will not make repeat.

If the indicator delates the BUY signal that mentioned above and if we have 1 or 2 BUYs opened, EA will directly close our BUY(s) and will wait for a new signal.

If the indicator changes the mentioned BUY signal to SELL signal and if we have 1 or 2 BUYs opened, EA will directly close our BUY(s) and will open 2 SELLS with same logic.

If the indicator gives a new SELL signal without changing the old BUY signal, this means, now our signal is the newest one, we will forget the old BUY signal. So, if we have 1 or 2 old BUYs opened, EA will directly close our BUY(s) and will open 2 SELLS with same logic.

Notes

It should work same on all pairs and on all price types

There are 2 pips between all the following prices not 20 pips

1.13245 – 1.13265 | 1156.38 – 1156.58 | 49.50 – 49.52 | 1.1324 – 1.1326 | 1156.3 – 1156.5

You can use M30 to check the indicator easily

We will not use any other inputs (spread control, time setting, trailing, etc...)

IMPORTANT: IF IT IS NOT POSSIBLE TO USE 12 DIFFERENT TP/SL/LOT INPUTS, PLEASE INFORM ME. THEN I'LL MAKE MAKE A SMALL REVISE ON IT ACCORDING TO YOUR MESSAGE.

INPUTS

TP – 1 : [integer][0 means no TP]

SL – 1 : [integer][0 means no SL]

Lot Siz – 1: [double]

TP – 2 : [integer][0 means no TP]

SL – 2 : [integer][0 means no SL]

Lot Siz – 2: [double]

TP – 3 : [integer][0 means no TP]

SL – 3 : [integer][0 means no SL]

Lot Siz – 3: [double]

TP – 4 : [integer][0 means no TP]

SL – 4 : [integer][0 means no SL]

Lot Siz – 4: [double]

TP – 5 : [integer][0 means no TP]

SL – 5 : [integer][0 means no SL]

Lot Siz – 5: [double]

TP – 6 : [integer][0 means no TP]

SL – 6 : [integer][0 means no SL]

Lot Siz – 6: [double]

TP – 7 : [integer][0 means no TP]

SL – 7 : [integer][0 means no SL]

Lot Siz – 7: [double]

TP – 8 : [integer][0 means no TP]

SL – 8 : [integer][0 means no SL]

Lot Siz – 8: [double]

TP – 9 : [integer][0 means no TP]

SL – 9 : [integer][0 means no SL]

Lot Siz – 9: [double]

TP – 10 : [integer][0 means no TP]

SL – 10 : [integer][0 means no SL]

Lot Siz – 10: [double]

TP – 11 : [integer][0 means no TP]

SL – 11 : [integer][0 means no SL]

Lot Siz – 11: [double]

TP – 12 : [integer][0 means no TP]

SL – 12 : [integer][0 means no SL]

Lot Siz – 12: [double]

Num Of Repeat: [integer][0 means no repeat][Max:10 – Will not run for bigger than 10 inputs]

Magic Number: