

STRATEGY RETR-DOWN-A

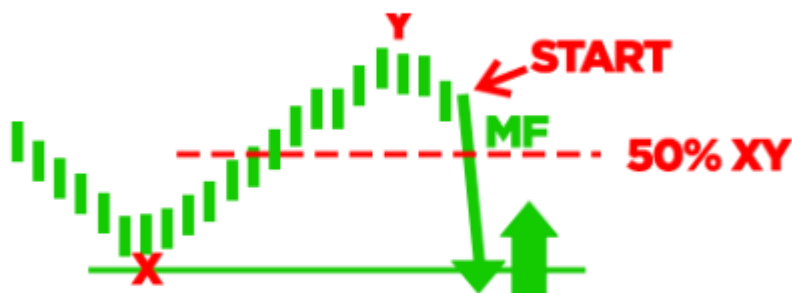
The strategy consists of a **Preliminary Signal** and an **Execution Signal**.

X: is a Swing Low

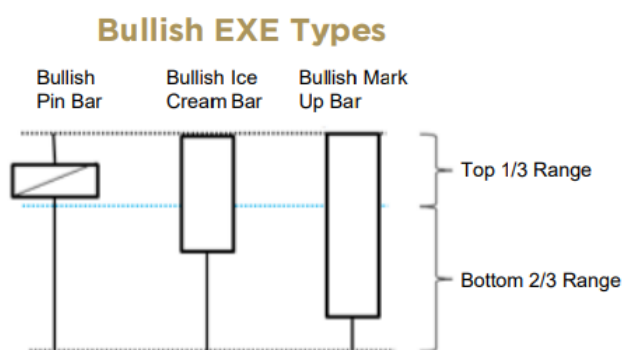
The Preliminary Signal happens when there is a Majority Flush (MF) that starts from at least 50% between a Swing Low (X) and the High Value after the Swing Low (Y).

A Majority Flush is an increase of the downtrend derivative (slope), or an increase of the bars length.

Once a bar touches the Swing Low (X) line, the Preliminary Condition is verified.



Then, from the bar that touches the Swing Low line (X), we start to count the number of bars. Within 5 bars from the one that touches the Swing Low line (including the one that touch), we must have one of the following Bullish EXE bars:



Bullish Pin Bar can be both green or red

Bullish Ice Cream Bar must be green

Bullish Mark Up Bar must be green.

The closure of the Bullish EXE bar must be above the X Line.

The Bullish EXE bar can be even the first bar that touches the X line.

Enter the trade LONG at the next bar after the Bullish EXE bar if: (Entry Point - Lowest bar value of the bars from the Swing Low line cross) \leq ATR (14)

Stop Loss: 3 tick below the lowest bar from the cross of the Swing Low (X line).

Take Profit: 1.7 times the difference between entry point and SL

STRATEGY RETR-UP-A (Is the opposite of the previous strategy)

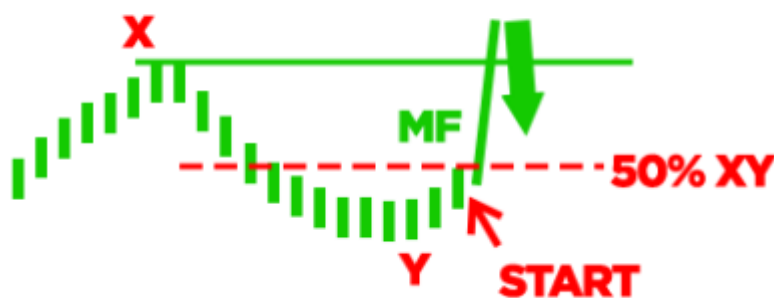
The strategy consists of a **Preliminary Signal** and an **Execution Signal**.

X: is a Swing High

The Preliminary Signal happens when there is a Majority Flush (MF) that starts from at least 50% between a Swing High (X) and the Low Value after the Swing High (Y).

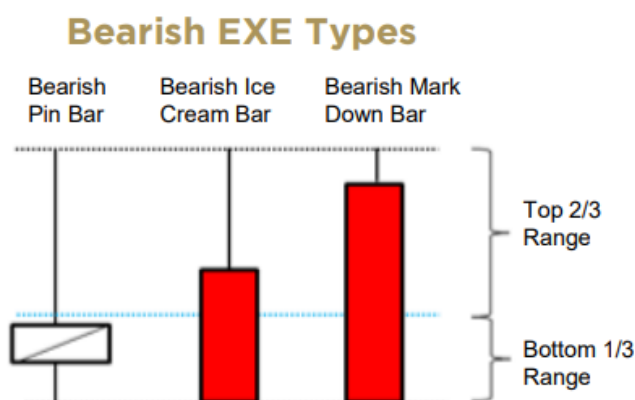
A Majority Flush is an increase of the uptrend derivative (slope), or an increase of the bars length.

Once a bar touches the Swing High (X) line, the Preliminary Condition is verified.



Then, from the bar that touches the Swing High line (X), we start to count the number of bars.

Within 5 bars from the one that touches the Swing Low line (including the one that touch), we must have one of the following Bearish EXE bars:



Bearish Pin Bar can be both green or red

Bearish Ice Cream Bar must be green

Bearish Mark Up Bar must be green.

The closure of the Bearish EXE bar must be below the X Line.

The Bearish EXE bar can be even the first bar that touches the X line.

Enter the trade SHORT at the next bar after the Bullish EXE bar if: (Entry Point - Highest bar value of the bars from the Swing Low line cross) \leq ATR (14)

Stop Loss: 3 tick above the highest bar from the cross of the Swing High (X line).

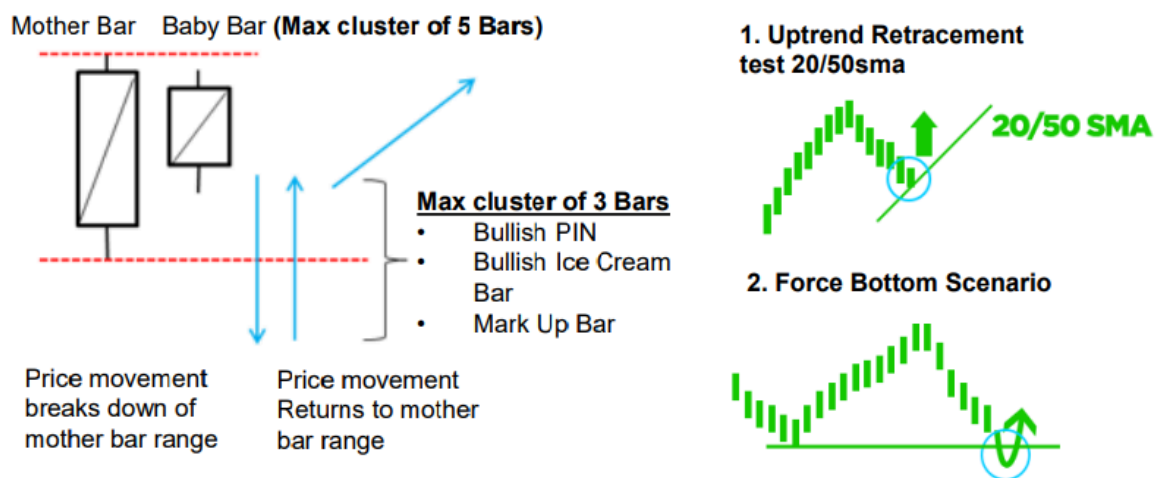
Take Profit: 1.7 times the difference between entry point and SL

STRATEGY INTRA-DOWN-A

The strategy consists of a **Preliminary Signal** and an **Execution Signal**.

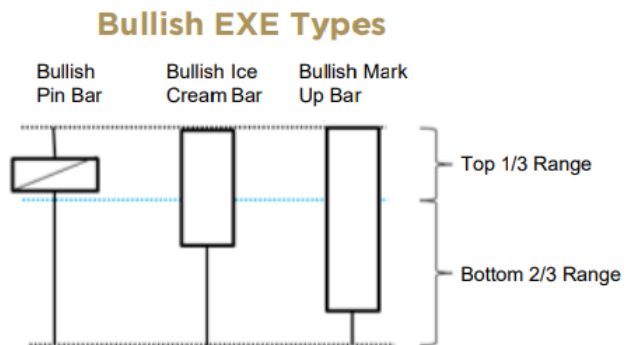
The preliminary signal can be one of the following:

1. Uptrend Retracement test 20/50 sma. There must be an uptrend (MA long below the short) and a retracement on the 20/50 sma line that touch the sma.
2. A Force Bottom scenario (same as RETR-DOWN-A).



The Execution Signal is a Baby Bar inside the Mother Bar. Within 5 bars there must be a Bullish EXE bar that crosses the Mother Bar Lower range and close above this lower range. Either Mother Bar, Baby Bar or EXE bar can touch the MA line or Swin Low line.

Bullish EXE bars are the same as before:



Enter the trade LONG at the next bar after the Bullish EXE bar if: $(\text{Entry Point} - \text{Lowest value of the 5 bars after the Mother/Baby bars}) \leq \text{ATR}(14)$

Stop Loss: 3 tick below the Lowest value of the 5 bars after the Mother/Baby bars.

Take Profit: 1.7 times the difference between entry point and SL

STRATEGY INTRA-UP-A

Opposite of the INTRA-DOWN-A