

New functions → count profits and close some of the positions.

```
extern string useBasketprofitpct_true="close all order if profit of xx% has been reached";
extern bool useBasketprofitpct=false;
extern double basketprofitpct=80;           // close all orders if a profit of 0.1 percents has been reached
double basketlosspct=999;                  // close all orders if a loss of 100 percents has been reached

extern string basketdollars_true="close all if floating profit reched xx$";
extern bool basketdollars=false;           // enable basket dollars
extern double profitdollars=2;            // target in dollars
double lossdollars=999999999;             // target in dollars
extern string useLastProfitTPtrue="close if floating profit reached lastpos-Nr. in %";
extern bool useLastPositionTP=true;
extern int last_Positions=1;
extern double last_Positions_profit_dollar=1;

input string useLastPositionTP_selltrue="close if floating sell profit reached lastpos-Nr. in %";
input bool useLastPositionTP_sell=false;
input int Last_Positions_sell =3;
input int Positions_profit_dollar_sell =10;

input string useLastPositionTP_buytrue="close if floating Buy profit reached lastpos-Nr. in %";
input bool useLastPositionTP_buy =false;
input int Last_Positions_buy =3;
input int Positions_profit_dollar_buy =10;

extern string useBasketprofit_dollar_true="close alal orders if profit of xx$ has been reached";
extern bool useBasketprofit_dollar=false;
extern double basketprofit_dollar=2000000;
extern double basketloss_dollar=99999999999;

bool basketdollars_buy=false;
double profitdollars_buy=9999995;
double lossdollars_buy=999999999995;

bool basketdollars_sell=false;
double profitdollars_sell=59999;
double lossdollars_sell=99999999995;

extern bool useBasketprofitpct_Low_high=true;          //new function
extern double basketprofitpct_Low_high=2;              //new function

extern bool basketdollars_buy_MA=false;
extern bool basketdollars_sell_MA=false;

bool basketpips=false;                                // enable the basket pips
double profitpips=1009999900;                         // close all orders if a profit of 10 pips has been reached
double losspips=9999999999999999;                   // close all orders if a loss of 10000 pips has been reached
bool baskettrailpercent=false;                        // basket trail in percent
int trailstartpercent=9999991;                      // trailstart percent
int trailstoppctpercent=59999999990;                // percentage of trailstartpercent for stop
bool baskettrailpips=false;                          // basket trail in pips
int trailstartpips=9999999999;                      // trailstart pips
int trailstoppctpips=9999999999;                    // percentage of trailstartpips for stop

string ordersmanagement="Order Management";
```

New function

//new function

New Funktion:

```
extern ..... useBasketprofitpct_Low_high=true;      //new function  
extern ..... basketprofitpct_Low_high=2;           //new function
```

If „extern bool useBasketprofitpct_Low_high=true;“
„extern basketprofitpct_Low_high=2; „

→ count-profit-closed-buy-position (like „extern bool useBasketprofitpct=true;“ but only the buy-positions)
→ count-profit-open-buy-positions
→ count-profit-of-the-lowest-open-sell-position
→ if (profit-closed-buy-positions (similar like „useBasketprofitpct“) + profit-open-buy-positions + profit-of-the-lowest-open-sell-position
 \geq basketprofitpct_low_high*0.01*AccountBalance()
then close all open buy-positions and the lowest-open-sell-position

→ count-profit-closed-sell-position (like „extern bool useBasketprofitpct=true;“ but only the sell-positions)
→ count-profit-open-sell-positions
→ count-profit-of-the-highest-open-buy-position
→ if (profit-closed-sell-positions (similar like „useBasketprofitpct“) + profit-open-sell-positions + profit-of-the-highest-open-buy-position
 \geq basketprofitpct_low_high*0.01*AccountBalance()
then close all open sell-positions and the highest-open-buy-position

Function in the EA: „useBasketprofitpct“

```
if(useBasketprofitpct)
{
    if(basketpercentflag=="CLOSE")if(countall(1)==0)basketpercentflag="";
    if(countprofit(1)>=nd(basketprofitpct*0.01*AccountBalance(),2) || countprofit(1)<=-1*nd(basketlosspct*0.01*AccountBalance(),2)) basketpercentflag="CLOSE";
    if(basketpercentflag=="CLOSE")
    {
        close(OP_BUY);close(OP_SELL);deletes(7);deletes(8);
        timex=TimeCurrent();
    }
    //Comment("\nprofit = "+DoubleToStr(countprofit(1),2));
}
```

→→→// i wanna the same just only for the buy and the sell-positions and adding the lowestsellposion and hightestbuyposition!